Pitch:

From basic mechanisms to context effects

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Introduction

What is pitch?

ANSI definition

That auditory attribute of sound according to which sounds can be ordered on a scale from low to high

- Perceptual "dimension": many to one
- Separate from other auditory dimensions
- Related to acoustic periodicity

Introduction

What is pitch for?

- Speech intonation
- Information about the sound source
- Music
- Auditory scene analysis

Introduction

Bach, Musical Offering (1747)



Pitch: from basics to context effects

- Acoustics of periodic sounds
- Models of pitch
- Neural and psychophysical data
- Pitch shifts
- Context effects

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Acoustics of periodic sounds

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- A periodic sound... repeats itself after some time
- Special case: the sine wave

• Fourier's theorem:

All sounds can be decomposed into a sum of sine waves



2π

0

0φ

π





Jean-Baptiste-Joseph Fourier (1768-1830)

- Periodic sounds: harmonic relationship between sine waves
- Why? Physics of standing waves



- Periodic sounds: harmonic relationship between sine waves
- Why? Physics of standing waves



Summary

- Periodic sounds common because of physics of sound sources
- In the frequency domain: F0, 2*F0, 3*F0, etc
- Important ecological feature?

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The task at hand





Fine structure

250

The place model

- Place of excitation -> pitch
- Seems obvious for pure tone
- Complex tones: F0
- Missing fundamental?



H. Helmholtz

Piano	Fond. abs.
- Allelen	

The time model

- Period between time intervals -> pitch
- The fundamental is not "missing" anymore
- But low-rank harmonics dominate pitch



W. Rutherford

The pattern-matching approach

• Fit a harmonic template to the observed excitation pattern



Goldstein, 1973; Terhardt, 1974; Srulovicz & Goldstein, 1983

The autocorrelation approach

• Compute the most common time-interval across channels



Licklider, 1951; Meddis & O'Mard, 1997

Summary

- Many cues to periodicity after peripheral transduction
- Competing models along time/place continuum
- No consensus

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Auditory periphery





- Place cue is level dependent (e.g. Robbles & Ruggero, 2000)
- Robust timing cues in autocorrelation (Cariani & Delgutte, 1996)

Extracting timing cues



- Conversion to first order code (Winter et al., 2001)
- Further conversion to rate code (Meddis & O'Mard., 2006)

A pitch center in the brain?



- Lateral Heschl's gyrus a candidate (Patterson et al., 2002; Krumbholz et al. 2003)
- But seems stimulus-dependent (Hall & Plack, 2009)

Summary

- Timing cues in the periphery sufficient for pitch
- No single pitch map for a range of stimuli yet

A large literature

- To characterize pitch perception in normal human listeners
- To pit one model against another

Difference limen for pure tones



FIG. 5.1 Summary of the results of several studies measuring frequency, discrimination thresholds. The thresholds, ΔF , are plotted in Hz as a function or frequency. All of the studies measured DLFs except that of Shower and Biddulph, they measured FMDLs. From Wier *et al.* (1977), by permission of the authors and *J. Acoust. Soc. Am.*

- Exceedingly good for trained subjects: 0.2% (1 semitone, 6%)
- But variable and effect of training (Ahissar, 2006; Micheyl et al., 2006)

Difference limen for complex tones



- Effect of harmonic rank
- Cochlear resolution vs time-limited interval extraction

Bernstein & Oxenham, 2003

Existence region: lower limit

- Most sounds that produce pitch contain a temporal regularity
- Not all temporal regularities produce pitch

Lower Limit of Melodic Pitch



Objective melody task

Pressnitzer, Patterson & Krumbholz, 2001

Lower Limit of Melodic Pitch



- LLMP of about 30Hz for broadband case
- Influence of spectral region and phase
- Accounted by a modified autocorrelation model

Existence region: upper limit



• Melodic pitch beyond the hypothesized limit of phase locking

Oxenham et al., 2011

Memory for pitch



D (seconds)

• Evidence for a robust pitch memory-store

Semal & Demany, 1991; Clément et al., 1999

Summary

- Accurate discrimination (0.2%)
- Large existence region (8 octaves)
- Robust memory

Pitch: from basics to context effects

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- Pitch sequences
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- Melody and intonation are pitch sequences
- Two ways to compute pitch shifts: compare absolute values, or encode the pitch shift



Discrimination vs identification



• Pitch discrimination differs from shift-direction identification

Johnsrude et al., 2000; Semal & Demany, 2006

Pitch shifts

Frequency-shift detectors



- Pitch-shift easier to judge than present/absent
- Automatic encoding of frequency shifts?



Sequence processing



• Δ adjusted to equate discriminability between elements

Pitch shifts



- Pitch-sequence advantage for normal-hearing listeners
- No pitch-sequence advantage for implant users
- Additional cue for pitch sequences, not available to CI

Pitch shifts

Summary

- Pitch and frequency-shift could be encoded in parallel
- Sequence processing not fully predicted by discrimination

Pitch: from basics to context effects

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- Beyond the standard definition
- Context effects



You will hear a sequence of tones, a short pause, and then two final tones. Does the pitch go up or down between the two final tones?









• Sequence of Shepard tones (Shepard, JASA 1964)

Context

Perceived pitch shift



Interval (st)



Perceived pitch shift



• Ambiguous pitch shift for half-octave step

Context

Context tone



• Context tone biases perception in a "assimilative" manner



Context tones



• Build-up: perception can be almost fully determined by context



Online experiment



• Context effect for poor performers on pitch comparisons



How long does it take?



• Bias observed for a 20-ms long context



How much does it last?



• Bias persists for over 30s

Random spectra

Something to do with Shepard tones?



• Generalisation to random spectra, limited by resolvability

Random spectra: demo





Context

Summary

- Direction of large "pitch" shifts is biased by context
- Bias is: fast
 - long-lasting
 - probably based on tonotopy

Pitch: from basics to context effects

Overall summary

- Periodicity informs about sound sources
- Perceived as pitch, but encoding could be multi-facet
- Interaction with context
- It's not pitch, it's what you do with it that counts